

# Package ‘cognitoR’

January 30, 2024

**Type** Package

**Title** Authentication for 'Shiny' Apps with 'Amazon Cognito'

**Version** 1.0.5

**Description** Provides authentication for Shiny applications using 'Amazon Cognito' ( <<https://aws.amazon.com/es/cognito/>>).

**Imports** shiny, config, shinyjs, httr, dplyr, base64enc, jsonlite, paws

**License** GPL-3

**BugReports** <https://github.com/chi2labs/cognitoR/issues>

**Encoding** UTF-8

**RoxygenNote** 7.2.3

**Suggests** knitr, rmarkdown

**VignetteBuilder** knitr

**NeedsCompilation** no

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**Repository** CRAN

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cognito\_add\_account    *Allow create an user in Cognito Pool*

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### Description

This method is working with amazing package "paws" , so you need to have the required AWS secret and access key (see example).

### Usage

```
cognito_add_account(  
  cognito_config,  
  Username,  
  UserAttributes,  
  DesiredDeliveryMediums,  
  ...  
)
```

### Arguments

cognito\_config - Cognito Config list  
Username - Username to use in Cognito - This can be a username, email ,phone depending configuration in Amazon Pool.  
UserAttributes - User attributes: This can be multiples attributes, depends of configuration in Amazon Pool.  
DesiredDeliveryMediums - Medium to delivert email when user is created, can be EMAIL or SMS  
... extra params to pass to method paws::admin\_create\_user

### Details

Also needs to have the config for cognitoR. Specially the pool Id (group\_id in config), where the new user is created.

### Value

boolean

### Examples

```
## Not run:  
Sys.setenv(  
  AWS_ACCESS_KEY_ID = '',  
  AWS_SECRET_ACCESS_KEY = '',  
  AWS_REGION = ''  
)  
cognito_add_account("account@mail.com",
```

```
UserAttributes = list(list(Name = "email", Value = "account@mail.com"),
                      list(Name = "phone_number", Value = "+12123212312321")
                      ),
                      DesiredDeliveryMediums = "EMAIL"
                      )

## End(Not run)
```

---

cognito\_server

*Cognito Shiny Module Server*

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## Description

A shiny server function to implement Cognito Authentication in your shiny app.

## Usage

```
cognito_server(
  input,
  output,
  session,
  with_cookie = FALSE,
  cookiename = "cognitor",
  cookie_expire = 7
)
```

## Arguments

input	- Shiny input
output	- Shiny Output
session	- Shiny Session
with_cookie	- Create a own cookie when is authenticated in Cognito.
cookiename	- name for cookie
cookie_expire	- Expiration time for cookie

## Value

reactiveValues (isLoggedIn and userdata) and a callback function to do logout in Cognito.

## Author(s)

Pablo Pagnone

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 cognito\_ui

*Cognito Shiny Module UI*


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**Description**

A Shiny UI function to be used to implement Amazon Cognito in your shiny app. This UI loads the required JS.

**Usage**

```
cognito_ui(id)
```

**Arguments**

id	character - Namespace ID
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**Value**

A Shiny UI

**Author(s)**

Pablo Pagnone

**Examples**

```
cognito_ui("demo")
```

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cookie\_server

*Cookie Shiny Module Server*


---

**Description**

This server module returns a list with methods to interact with cookie created via JS. You have:

**Usage**

```
cookie_server(input, output, session, cookie_name = "user", cookie_expire = 7)
```

**Arguments**

input	shiny input
output	shiny output
session	shiny session
cookie_name	character - Name of cookie to create
cookie_expire	numeric - Expiration timeof cookie

**Details**

- getCookie - Reactive function, returns the content of cookie if exist. Else return FALSE.
- setCookie - Sets the content for a cookie. (Required param: list())
- rmCookie - Removes a cookie

**Value**

list of reactive element and function to manage cookies

**Author(s)**

Pablo Pagnone

**Examples**

```
cookie_server(NULL, NULL, NULL)
```

---

cookie\_ui

*Cookie Shiny Module UI*

---

**Description**

This UI module load the required js methods to create/remove/get cookie in browser.

**Usage**

```
cookie_ui(id)
```

**Arguments**

id                    character

**Value**

a Shiny UI

**Examples**

```
cookie_ui("cookie")
```

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logout_server	<i>Logout Shiny Module Server</i>
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**Description**

Receive a reactive element (isLoggedIn), when is TRUE the logout button and information about is shown.

**Usage**

```
logout_server(
  input,
  output,
  session,
  isLoggedIn = reactive(FALSE),
  textlogged = "You are logged in"
)
```

**Arguments**

input	Shiny input
output	Shiny output
session	Shiny session
isLoggedIn	reactive
textlogged	character

**Value**

reactive (the logout button)

**Examples**

```
logout_server(NULL, NULL, NULL)
```

---

logout_ui	<i>Logout Shiny Module UI</i>
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**Description**

Return a UI with a logout button and information about user logged. By default is hidden and is show with reactive element from logoutServer

**Usage**

```
logout_ui(id, textbutton = "Log out", classbutton = "btn-logout btn-danger")
```

*logout\_ui*

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**Arguments**

id	character
textbutton	character
classbutton	character

**Value**

Shiny UI

**Examples**

```
logout_ui("test")
```

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